

# PGA Jr. League Section Championship Match Play Rules Addendum



The following rules of play and conditions of competition govern Section Championships.

As scramble play is not recognized in the USGA Rules of Golf, the PGA of America feels it is important to establish some guidelines by which this format can be reasonably governed. The following PGA Jr. League official guidelines do not constitute any attempt to alter or revise the Rules of Golf but attempt to fairly apply the Rules of Golf to a two-person scramble format. PGA Jr. League is governed by the most current USGA Rules of Golf, the PGA Jr. League Conditions of Play, the following Local Rules specific to two-person scramble, and other Local Rules mentioned below. The Competitions Committee will be defined here as: PGA Section Staff, PGA or LPGA Representatives from the host facility, PGA Jr. League Rules Committee and assigned designees at all Championship Season competitions.

**FORMAT:** Two-person scramble.

**SCORING:** Traditional PGA Jr. League format utilizing head-to-head match play and flag scoring, with 12 points available at each 13u game and 9 points available at each 17u game.

**CHAMPIONSHIP SEASON ELIGIBILITY:** All players participating in a Championship Season competition must be on the official All-Star Team roster and meet all eligibility requirements. If an ineligible player participates in a Section Qualifier/Championship, all holes played by that player's pair will be forfeited.

**TEAM SIZES:** 13u All-Star teams are composed of eight (8) players and 17u All-Star teams are six (6) players. A 13u or 17u team that arrives at a competition with less than the above stated players, will not be penalized. However, groups must be constructed in the following way for 13u: A team with 7 players must fill three 2-player pairs with 1 player playing one ball. A team with 6 players must fill three 2-player pairs and forfeit the fourth match. A team with 5 players must fill two 2-player pairs with 1 player playing in the third match and forfeiting the fourth match. 13u Teams that arrive with 4 players or less will be ineligible to advance from the competition. Groups must be constructed in the following way for 17u: A team with 5 players must fill two 2-player pairs with 1 player playing one ball. A team with 4 players must fill two 2-player pairs and forfeit the third match. A team with 3 players must fill one 2-player pair with 1 player playing one ball in the third match and forfeiting the fourth match. Teams that arrive with 2 players or less will be ineligible to advance from the competition.

**ROUND:** The round consists of playing the holes of the course in their correct sequence, unless otherwise authorized by the Committee. The round in a PGA Jr. League match play competition is three holes.

**PACE OF PLAY:** The Competitions Committee has the right to penalize groups that are behind.

**COURSE SET-UP:** Boys 11-under and Girls 13-under will play from the FORWARD tees. Boys 12-14 and Girls 14-over will play from the MIDDLE tees. Boys 15-17 will play from the BACK tees.

**DETERMINING A PLAYER'S TEEING AREA:** the player's league age (their age on July 31, 2022) is the age that will be used to determine the appropriate tees.

**PLAYING FROM THE WRONG TEEING AREA:** USGA Rules of Golf Rule 6.1b applies: The opposing side may opt to cancel the stroke, but it must be done before either side makes another stroke.

**ORDER OF PLAY:** The team listed first on the scoreboard/scorecard will have the honor to start the round. However, all players designated to hit from the furthest back set of tees will play first on every hole, regardless of which team has the honor.

**MAKING STROKES AND SELECTING BALL:** At each hole, both players on a side may make a stroke from the teeing area. Unless the tee shot is holed, the side must select one of the tee shots and both players may make a stroke from that location. Unless the second shot is holed, the side must select one of the second shots and both players may make a stroke from that location. This procedure is repeated until a ball is holed.

**CONCEDING PUTTS:** In match play, a player may concede his/her opponent's next stroke at any time. This concession does not affect the other opponent's right to play from the previous location. A concession may not be declined or withdrawn. The opponent is considered to have holed out with his or her next stroke, and the ball may be removed by either team.

**TRANSPORTATION:** Players must **NOT** ride on any form of transportation during a round unless authorized by the Committee. Pull carts are permitted. Penalty for violating this rule is a one stroke penalty of player(s) involved for each occurrence.

**SHARING CLUBS:** Each player must not start a round with more than 14 clubs. However, the side may share clubs regardless of the total number of clubs carried by each player.

**INTERFERENCE WITH CONDITION THAT GRANTS FREE RELIEF:** A player will not receive relief from a condition that by rule would result in free relief if interference with this condition did not exist when the ball lay in its original spot.

**OUT OF BOUNDS:** Defined as all areas outside the boundary edge of the course as defined by the Committee. All areas inside that edge are in bounds. In a PGA Jr. League competition, out of bounds, is treated as a penalty area and appropriate penalty relief should be taken.

**LOST BALL:** If a pair's selected ball becomes lost outside of a penalty area, the pair must take stroke and distance relief by adding one penalty stroke and playing the original ball or another ball from where the previous stroke was made.

**INDICATING LINE OF PLAY ON PUTTING GREEN:** A player is able to touch the line of play or touch the putting green in pointing out a target. This is acceptable, so long as doing so does not improve the conditions for the player's stroke.

**STANDING ON EXTENSION OF LINE OF PLAY:** Only a player's partner may be positioned behind the player on an extension of the player's line of play, while the player is making a stroke. A one-stroke penalty will be applied if a Captain or Coach breaches this rule (USGA Rule 10.2b).

**LIFTING AND MARKING SELECTED BALL:** The selected ball may be lifted by the player, his/her partner, or another person authorized by the player, and may be cleaned. The position of the ball must be marked before it is lifted or played, unless the original ball is played from its original location. The mark must be placed right behind or right next to the ball and the mark may be moved up to one clubhead-length on the putting green or one club-length off the putting green. If a selected ball is lifted without being marked prior to taking a stroke, the pair will incur a one stroke penalty.

**NOTE:** If the original ball is played from its original location without being marked, there is no penalty. The second ball, if selected, will incur a one stroke penalty for playing from the wrong place

**PLACING A BALL:** A ball must be placed by the player or his/her partner. If the selected ball is in the general area, a ball must be placed in the general area within one club-length of and not nearer the hole than the original ball's position. If the selected ball is in the bunker, a ball must be placed in the bunker, within one club-length of and not nearer the hole than the original ball's position. Under a penalty of one stroke, a player or both players may opt to take back-on-the-line relief outside of the bunker under Rule 19.2b. If the selected ball is in a penalty area, a ball must be placed in the penalty area, within one club-length of and not nearer the hole than the original ball's position. Or, the player may take relief under Rule 17.1d incurring one penalty stroke. If the selected ball is on the putting green, a ball must be placed on the putting green, within one clubhead-length of and not nearer the hole than the original ball's position. ***There is no limit to the number of times a player may place and replace the ball, and may do so by any means as long as he/she does so within the appropriate area and does so without unduly delaying play.***

**OFFICIAL RESULT:** The Committee will determine when to suspend or call the competition. It is strongly encouraged that every effort be made to finish. Seven out of 12 flags in a 13u game and five out of nine flags in a 17u game must be decided for the result of a game to be official, with an exception. In situations when play is suspended for player safety; and all efforts to conduct or reschedule the competition have been exhausted; and the Committee approves; a competition can be deemed "official" if less than the required flags have been decided. These additional guidelines can be applied: If at least one flag is complete, the winner of that flag is declared to have won.

**PLAYOFF PROCEDURES:** In the event that the semi-final or championship game is halved, the team Captain or Coach will pick two players to represent their team and begin a sudden death playoff to determine the winner. If no winner is determined after the playoff hole, two different players will represent their team and the hole will be played again. In the event there is no winner determined from the playoff holes, a chip off will be used to determine the winner. The committee will determine the number of holes used prior to a chip off.

Further information regarding the rules of competition can be found in the PGA Jr. League Conditions of Play.